BRDG

Claw Machine Master Guide

Install & Game Play

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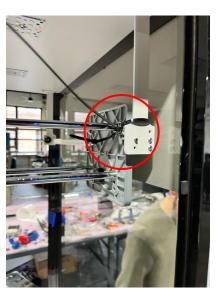
Steps

- 1. Open front top door with key
 - a. Door is unlocked when keys are vertical
- 2. Remove zip ties from gantry

Notes:

*Zip tie gantry for every shipment





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Setup Steps

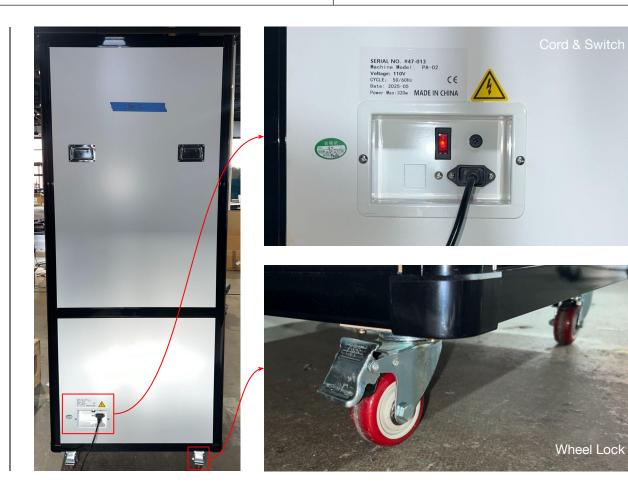
- 1. Remove claw machine from pallet
- Lock wheels once machine is in place

Start Up Steps

- 1. Plug machine into outlet
- 2. Flip the switch

Notes:

*Cord & switch are located on the back left bottom of the machine



Loading Prizes

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Steps

- 1. Open front top door with key
 - a. Door is unlocked with key is vertical
- 2. Load prizes
 - a. 5" clear balls included
- 3. Shut and lock door
 - Door is locked with key is horizontal





How to play game (with valid card)

Steps

- User begins game by placing a valid card on the card tray
- The light on the card tray indicates whether the card was accepted or rejected:

GREEN - accepted

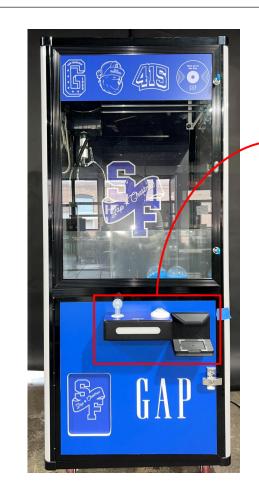
RED - rejected

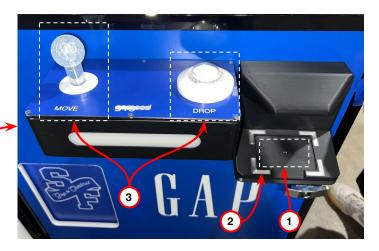
3. The user moves the claw with the joystick and presses the button to grab the item below the claw

Notes:

*The game times out after 20 seconds

*The lights on the card tray will blink red if a user leaves their card there as a reminder to retrieve the card







How a Brand Ambassador can manually start the claw machine if user has a GAP credit card without contactless functionality

Steps

 Press "Free Play Button" on the back right underside of card reader tray.

Note:

*Free Play games correlates with the amount of times the button is pressed.

*Only press the button once for 1 Free Play Game







The claw machine card reader has two modes for card authentication. There is a switch in the interior of the claw machine to toggle between the two settings.

Specific Mode | Switch Position 1

Card Reader Lights in idle state: Steady White

 Game will activate when a valid contactless GAP card is scanned.

General Mode | Switch Position 0

Card Reader Lights in idle state: Pulsing White Game will activate when any contactless card is scanned.

Steps

- 1. Unlock and open bottom front door
- 2. Flip switch to desired mode
- Shut and relock door

Notes:

*









Increase or decrease claw machine music and noises.

Steps

- 1. Unlock and open bottom front door
- Pull out drawer in bottom right corner
- 3. Turn knob

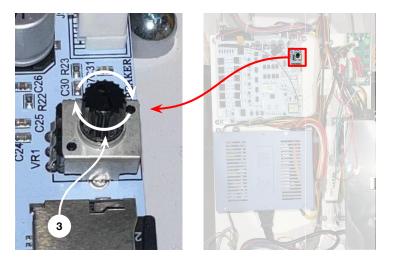
Clockwise to decrease volume

Counterclockwise to increase volume

Notes:

*









Upload custom game music.

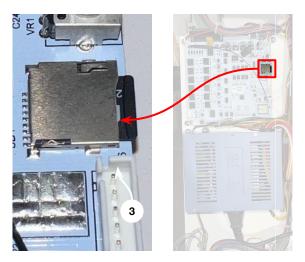
Steps

- 1. Unlock and open bottom front door. Pull out drawer in bottom right corner
- 2. Remove micro SD card
- 3. Place micro SD card into a USB card reader and plug into a computer
- 4. On the SD card there will be three folders: 1. sys, 2. gamemusic, 3. idlemusic. Navigate to folder 3, idlemusic.
- 5. Delete a music file to replace with your own, and name it with a number 1-10.
- 6. Return the micro SD card back into the machine
- Navigate in the settings menu to A->Basic Settings, A11->Game Music, and select your music (each song will play as you browse through them)

Notes:

- * sound files must be .mp3 or .wav
- * you cannot add more than 10 sound files to the folder you must replace an existing sound to add a new one









Steps

- 1. Open bottom door
- 2. Press pink settings button
- 3. Go to screen on back of door
- 4. Option I->Audit
 - a. Using joystick to move and button to select

Notes:

*Check stats before using machine

*Audit Key

- T Coin: Total coin in

- T Gift: Total gift out

- Cloud: Total in on line

Coin: Current coin in

- Gift: Current gift out









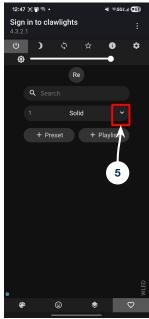


Steps

- Connect to hidden Wifi "clawlights", password "gaprewards" and navigate to 4.3.2.1 in browser
- 2. Select "TO THE CONTROLS!"
- Select preferred color using color pallet
- Save present by selecting heart icon in lower right corner of screen
- Press the Down Carrot next to "Solid"
- 6. Press "Save"
- Disconnect from Wi-Fi









Settings

Main Navigation | 15 Settings Menu A | 16 Settings Menu B | 18 Settings Menu C | 19 Settings Menu D | 20 Settings Menu F | 21 Settings Menu G | 22 Settings Menu H | 23 Settings Menu I | 24 Settings Menu J | 25 Troubleshooting | 26 Background Music | 28 Specs | 29



Accessing the main navigation screen to change settings

Steps

- 1. Unlock and open bottom front door
- 2. Press pink button labeled setting
- 3. Toggle through settings on screen (on inside of door)

Notes:

*Use "Move" joystick to toggle through options

*Use "Drop" button to choose









A1 | Language

- Chinese
- English

A2 | Attract Sound

- ON
 - Option to set music interval
 - Range: 0-30 minutes with 1 minute intervals
 - -
- OFF

A3 | Cost / Play

- Range: 1-20

A4 | Credit Memory (for machine power on)

- ON
- Remember previous coin QTY
- OFF
 - No coin memory, will start from 0

A5 | Game Time

- Range: 5-60 seconds
- Preset: 20

A6 | Game Mode

- 1: Weak Force
 - All voltage is weak, can not win prize

- 2: Fixed mode

- Winning voltage at probability setting round
- Will reset after round

3: Random Mode

General probability: 10 rounds to win 1

- 4: Probability Fix

- Winning voltage reach at probability setting round
- Will reset until win. Max next 3 rounds. If still no win within these 3 rounds, it will reset from the next fourth round

5: Probability Random

- Example: If set 13 rounds to reach winning voltage, it will appear randomly. If player doesn't win at 13 rounds, winning voltage will appear next round (only occur next 3 rounds)
- 6: Sell mode
 - Player can play more times until win the prize



A7 | Percent Set

- Which game will winning voltage appear
- Range: 1-250

A8 | N/A

A9 | Drop Position (prize drop)

- Left Front
- Left Back

A10 | Mid Air Grab

- ON
 - Claw doesn't need to reach bottom to grab prize
- OFF
 - Claw needs to reach bottom to grab prize

A11 | Game Music

- ON
- Music during game play
- OFF

A12 | Sensor Setting

- N.O. (Default)
- N.C.

A13 |

Will clear all coins if machine is shaken

A14 | LED Setting

- Light Color: 00-09 (10 different colors)

A15|

Cursor direction

A16 | Joystick Setting

Set joystick direction



B1 | Auto Voltage

- Automatically set voltage
 - Move joystick to pick up prize. Move claw and prize to prize out drop. Voltage will automatically set when a prize drops from claw

B2 | Weak Test

- Test weak voltage
- If the machine doesn't work;
 - Set B1 or
 - Set B4

B3 | Strong Voltage

Voltage: 13-48V (Default 30V)

B4 | Weak Voltage

- Voltage: 2-20V (Default 10V)

B5 |

- Voltage after weak voltage: 4.5-30 (Default 12.8V)

B6 | Winning Voltage

- Voltage: 4.5-48 (Default 35V)

B7 | Strong Time

- Strong Voltage Time: 0.1-3 seconds (Default 0.5s)

B8 | Weak Time

- Weak Voltage Time: 0.1-3 second (Default: 0.2s)

B9 |

 Set change from strong voltage to be weak voltage mode (change after strong voltage keep time or change near sensor switch)

B10 | Claw Down

- Rope Down Time Range: 0.6-10 seconds (Default: 2.5s)

B11 |

- Winning Voltage Occur Time: 0-50 (Default 0)

B12 | Claw Close Default

- Claw Close Time: 0-2 (0=faster close, 2=slower close)

B13 | Claw Up Delay

- Time from closing of claw to claw lifting: 0-3

B14 |

- Set proportion for strong voltage by random (0-99)
- Strong voltage time is B15 setting time + strong time

B15 |

Keep longer time for strong voltage by random (0-3)

Settings Menu C | Speed Setting

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C1 | Front/Back

- Crane forward & backward movement speed

- Range: 1-9 (1=fastest, 9=slowest)

C2 | Left/Right

- Crane left & right movement speed

- Range: 1-9 (1=fastest, 9=slowest)

C3 | Left/Right

- Crane up & down movement speed

- Range: 1-9 (1=fastest, 9=slowest)



D1 | Sensor

- Test sensor & switch
- (
- 1



F1 | Clear Account

- Clear record for coin in and prize out

F2 | Clear Current

- Clear current round times

F3 | Clear Probability

- Clear current probability



ON

- Free play is on

OFF

- To set, power off and on machine and set



YES

- Restore all to factory settings

NO

- Do not restore all to factory settings



T Coin

Total coin in

T Gift

Total gift out

Cloud

- Total in on line

Coin

- Current coin in

Gift

- Current gift out

Probability

•



```
J1 | Wifi name
-
J2 | Password
-
J3 | Device
-
```

J4 | Connect



CODE: USW ERR

Situation:

Rope up failure

Troubleshooting:

- Check if up sensor switch works
- Check if the connector to crane works

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CODE: DSW ERR

Situation:

Rope down failure

Troubleshooting:

- 1. Check if down sensor switch works
- Check if the connector to crane works

_

CODE: FSW ERR

Situation:

Front sensor switch failure

Troubleshooting:

- Check if front sensor switch failure works
- Check if the connector to crane works

CODE: BSW ERR

Situation:

Back sensor switch failure

Troubleshooting:

- Check if back sensor switch works
- Check if the connector to crane works.

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CODE: LSW ERR

Situation:

- Left sensor switch failure

Troubleshooting:

- 1. Check if left sensor switch works
- Check if the connector to crane works

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CODE: RSW ERR

Situation:

Right sensor switch failure

Troubleshooting:

- Check if right sensor switch failure works
- 4. Check if the connector to crane works



CODE: Claw Hot

Situation:

Repeated strong voltage

Troubleshooting:

1. Check if up sensor board works

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CODE: RSW ERR

Situation:

Line failure

Troubleshooting:

- 1. Check if up sensor switch works
- 2. Check if the connector to crane works

_

CODE: COIN

Situation:

- Coin insertion not adding games on screen

Troubleshooting:

- 1. Check if coin operator is broken
- 2. Check if a coin is stuck
- Check that acceptor is set to NO

CODE: CLAW

Situation:

- Claw closes during power on or
- Claw does not close

Troubleshooting:

1. Crain coil might be short, change the coil

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CODE: CRANE

Situation:

Crane does not return to home

Troubleshooting:

- 1. Check the connector
- Check all sensor switches

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CODE: JOYSTICK

Situation:

Joystick does not drive crane

<u>Troubleshooting:</u>

- Check the connector & all sensor switches
- 4. Check the cables from main board to crane

Background Music | Settings

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How to change background music

- 1. Turn off machine
- 2. Take SD card from main board
- 3. Put SD card into card reader
- 4. Copy the 3 files on card onto your own computer
 - a. 1.sys
 - b. 2.gamemusic
 - c. 3.idlemusic
- 5. Format SD card, file system choose to be FAT
- 6. Open the file od 3.idlemusic in your computer
- Delete the unwanted music
- 8. Add your own music. All music names 1-10
 - a. Music file should be MP3 or WAV
- 9. Return the file & choose all three files.
- 10. Put your mouse in the first file, 1.sys, right click moue to choose copy
 - a. Must put mouse in the 1.sys position then copy file
- 11. Paste all files in SD Card

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Crane Machine Specs

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Crane Machine | Pipeline Games

Version: 103

Address:

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Phone:

1-732-387-0233

www.pipelinegames.com

Sales @piplinegames.com

Electrical

Voltage: ~110vAC Power, Idle: 85-95w Power, Active: 110-185w

Vertical Lights Wi-Fi Credentials

SSID (Hidden): clawlights Password: gaprewards

IP: 4.3.2.1

Settings Pin: 0000

Thanks!